





## 2000 Pts - Codex: Orks - Orks - 2000 - Tournament - 20110604


Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>Troops: 'Ard Boyz (30<del>0</del>, 350 pts)</b>												
'Ard Boyz	29		4	2	3	4	1	2	2/3	7	4+	350
(C:Orks, pp. 40 & 100); <b>Unit Type:</b> Infantry; 'Eavy Armour; Choppa & Slugga; Big Shoota (x2); Furious Charge; Mob Rule; Waaagh!												
'Ard Boyz Nob	1		4	2	4/8	4	2	3/1	3	7	4+	[50]
(C:Orks, pp. 40 & 100); <b>Unit Type:</b> Infantry; 'Eavy Armour; Bosspole; Slugga; Power Klaw; Furious Charge; Mob Rule; Waaagh!												
Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>Troops: Boyz (30<del>0</del>, 235 pts)</b>												
Boyz	29		4	2	3	4	1	2	2/3	7	6+	235
(C:Orks, pp. 40 & 100); <b>Unit Type:</b> Infantry; Choppa & Slugga; Big Shoota (x2); Furious Charge; Mob Rule; Waaagh!												
Boyz Nob	1		4	2	4/8	4	2	3/1	3	7	4+	[51]
(C:Orks, pp. 40 & 100); <b>Unit Type:</b> Infantry; 'Eavy Armour; Bosspole; Slugga; Power Klaw; Furious Charge; Mob Rule; Waaagh!												
Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>HQ: Big Mek (1<del>0</del>, 140 pts)</b>												
Big Mek	1		4	2	4/8	4	2	3/1	3	8	4+/5(i)	140
(C:Orks, pp. 34 & 97); <b>Unit Type:</b> Infantry; Mek's Tools; 'Eavy Armour; Bosspole; Cybork Body; Power Klaw; Shokk Attack Gun; Furious Charge; Independent Character; Mob Rule; Waaagh!												
Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>HQ: Warboss (1<del>0</del>, 110 pts)</b>												
Warboss	1		5	2	5/10	5	3	4/1	4	9	4+/5(i)	110
(C:Orks, pp. 32 & 97); <b>Unit Type:</b> Infantry; Stikkbombs; 'Eavy Armour; Bosspole; Cybork Body; Power Klaw; Twin Linked Shoota; Furious Charge; Independent Character; Mob Rule; Waaagh!												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>Troops: Nobz (11♠, 525 pts)</b>												
Nobz	1	☒										525
(C:Orks, pp. 34 & 98); <b>Unit Type:</b> Infantry; Count as Troop ☒; Cybork Body; Nobz; Nobz; Nobz; Nobz; Nobz; Nobz; Nobz; Nobz; Nobz; Nobz; Nobz; Feel No Pain; Furious Charge; Mob Rule; Waaagh!												
Painboy	1		4	2	4	4	2	3	3	7	4+/5(i)	[60]
(C:Orks, pp. 40 & 100); Dok's Tools; Cybork Body; 'Urty Syringe; 'Eavy Armour												
Nobz	1		4	2	4/8	4	2	3/1	3	7	4+/5(i)	[55]
'Eavy Armour; Cybork Body; Slugga; Power Klaw												
Nobz	1		4	2	4/8	4	2	3/1	3	7	4+/5(i)	[55]
'Eavy Armour; Cybork Body; Slugga; Power Klaw												
Nobz	1		4	2	4/8	4	2	3/1	3	7	4+/5(i)	[55]
'Eavy Armour; Cybork Body; Slugga; Power Klaw												
Nobz	1		4	2	4/8	4	2	3/1	3	7	4+/5(i)	[55]
'Eavy Armour; Cybork Body; Slugga; Power Klaw												
Nobz	1		4	2	4/6	4	2	3	3	7	4+/5(i)	[35]
'Eavy Armour; Cybork Body; Slugga; Big Choppa												
Nobz	1		4	2	4/6	4	2	3	3	7	4+/5(i)	[35]
'Eavy Armour; Cybork Body; Slugga; Big Choppa												
Nobz	1		4	2	4/6	4	2	3	3	7	4+/5(i)	[35]
'Eavy Armour; Cybork Body; Slugga; Big Choppa												
Nobz	1		4	2	4/6	4	2	3	3	7	4+/5(i)	[35]
'Eavy Armour; Cybork Body; Slugga; Big Choppa												
Nobz	1		4	2	4	4	2	3	3	7	4+/5(i)	[35]
'Eavy Armour; Cybork Body; Choppa; Shoota/Skorcha Kombi-weapon												
Trukk	1	Grp:	BS: 2	FA: 10	SA: 10	RA: 10						[70]
(C:Orks, pp. 41 & 100); <b>Unit Type:</b> Vehicle (Fast, Open-topped); <b>Transport Capacity:</b> 12 models; Armour Plates; Boarding Plank; Grot Rigger; Reinforced Ram; Wreckin' Ball; Big Shoota; Ramshackle												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>Elite: Lootas (10♠, 150 pts)</b>												
Lootas	10	☒	4	2	3	4	1	2	2	7	6+	150
(C:Orks, pp. 43 & 100); <b>Unit Type:</b> Infantry; Deffguns; Furious Charge; Mob Rule; Waaagh!												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>Fast Attack: Deffkoptas (5♠, 250 pts)</b>												
Deffkoptas	5	☒	4	2	3/6	4	2	2/1	2	7	4+	250
(C:Orks, pp. 48 & 101); <b>Unit Type:</b> Jetbikes; Choppa; Twin Linked Rokkit Launcha (x5); Buzzsaw (x1); Furious Charge; Hit & Run; Mob Rule; Scouts												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
<b>Troops: Boyz (13♠, 182 pts)</b>												
Boyz	11	☒	4	2	3	4	1	2	2	7	6+	182
(C:Orks, pp. 40 & 100); <b>Unit Type:</b> Infantry; Shootas; Furious Charge; Mob Rule; Waaagh!												
Boyz Nob	1		4	2	4/8	4	2	3/1	3	7	4+	[46]
(C:Orks, pp. 40 & 100); <b>Unit Type:</b> Infantry; 'Eavy Armour; Slugga; Power Klaw; Furious Charge; Mob Rule; Waaagh!												
Trukk	1	Grp:	BS: 2	FA: 10	SA: 10	RA: 10						[70]
(C:Orks, pp. 41 & 100); <b>Unit Type:</b> Vehicle (Fast, Open-topped); <b>Transport Capacity:</b> 12 models; Armour Plates; Boarding Plank; Grot Rigger; Reinforced Ram; Wreckin' Ball; Big Shoota; Ramshackle												

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost	
<b>Troops: Gretchin (17, 58 pts)</b>													
Gretchin	16		2	3	2	2	1	2	1	5	-	58	
(C:Orks, pp. 50 & 100); <b>Unit Type:</b> Infantry; Gretchin Blasta; It's a Grot's Life													
Runtherd	1		4	2	3	4	1	2	2/3	7	6+	[10]	
(C:Orks, pp. 50 & 100); <b>Unit Type:</b> Infantry; Squig Hound; Grabba Stikk (x1); Slugga; Furious Charge													
<b>Total Cost:</b>											<b>2000</b>		